Each group competes as a team for the Lowest Team Score for the 18 holes.

**Method of Play:**
1. Play begins with each member of the group teeing off. 
   - **Gentlemen:** Tee-Off from *White* Tees 
   - **Ladies:** Tee-Off from *Red* Tees
2. With the agreement of the other members of the group, the team decides which drive is the most desirable.
3. The other members of the group pick up their balls and proceed to the spot of the selected drive, where all players will hit their 2nd shots.
4. The better of the 2nd shots is then chosen.
5. The group will then hit all their putts (or third shots) from that spot.
   - [This procedure continues until the ball is in the hole].
6. At the end of each hole, the score for the group is recorded on the card.
7. Group Proceeds to next hole.

**Main Rules:**
1. Team members should place balls **within 12”** of the original ball.
2. **Putts** must be placed **within 2”** of their original position, no closer to the hole.
3. In placing the ball, you may not change the condition of the shot. If the ball is in a hazard or rough, all members of the team must play their shot from the hazard or rough, respectively.
4. On the putting green, give each person a shot at the first putt. Do not hole out a short putt if you have missed your first putt. **The first ball in must count.** Mark your ball and wait.
5. If playing as a threesome, one member of the threesome must hit (or putt) an extra time to compensate for the fourth person. **Team members must rotate this extra 4th shot on a consistent, pre-determined basis.**
6. Closest-to-pin holes will be selected on the day of the tournament. Shots must be on the green to qualify.
7. Longest-drive holes will be selected the day of the tournament. The drives must be in the fairway to count. “Fairway” is defined as the first cut of grass.
8. Prizes will be awarded for each member of the groups that finish 1st, 2nd and 3rd. Prizes will also be awarded for two **Closest-to-Pins** and one **Longest Drive**. The holes selected for these events will be determined before the start of the outing.

**Additional Rules:**
1. Although safety is job one, hardhats are optional. Participants should be aware that there is a risk of injury in participation of Construction Club sports due to the inherent nature of the activity. Individuals participate in Construction Club activities at their own risk.
2. Teams and individuals must be having fun to qualify for any prizes.
3. Keep in mind that the shortest distance between two points is a straight line.
4. Please drink, but drink responsibly.
In case of Emergency or Questions – Contact
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